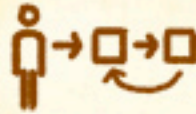Stories

Proverbs

Personas

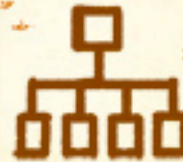Scenarios

Content Inventories

Analytics
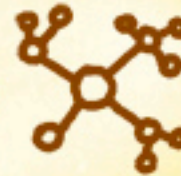
Wireframes

Process Flows

System Maps

Concept Maps
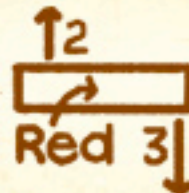
User Surveys

Storyboards

Concept Designs

Prototypes

Narrative Reports

Design Patterns

Style Guides

Red
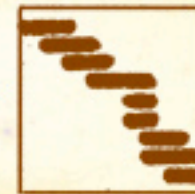
Specifications

Plans

Presentations

User EXperience Treasure Map

by Jeffery Callender and Peter Morville